

Design and Technology – Curriculum Map 22/23

	Aut1	Aut2	Spr1	Spr2	Sum1	Sum2
5&6		Structure- playgrounds	Electrical systems- steady hand game			Food- Come Dine With Me
4		Food- adapting recipes	Textiles- fastening			Digital world- mindful timer
3		Structures- constructing a castle	Food- eating seasonally			Mechanical systems- pneumatic toys
2		Structures- Baby Bear’s Chairs		Textiles- pouches		Mechanisms- fairground rides
1	Mechanisms- moving story books/cards			Food- fruit and vegetables	Mechanisms- wheels and axes	
EYFS	Imagination and creativity Explore/ play with a wide range of media/materials See/hear/participate/observe Vocabulary linked to art Communicate through art Evaluations					